# Material design 2

Material Design 2 was presented at the google conference in April 2018, better known as google-io-2018. They presented it as an "advance" in the face of new google apps, creating a new design standard, both web and application.

Google left behind those designs, which were already getting old and outdated and gave way to white backgrounds and more rounded edges.

As it says in the article, that was what most "visually" changed, but it is not even a quarter of what we expected.

A month later, they introduced more colorful icons, trying to reach "Font Awesome", which is one of the main websites with icons for the web.

At the next Google Devs conference, they announced the reformation and the new "face" of google, presenting how the new apps would be, with that rounded shape, their new own source and with the icons

## Conclusion

I think it's an important change and a revolutionary step from the previous version of how it was, giving Google and their applications a clean, innovative and fluid look.

Personally when I saw the live conference, I was amazed by what that entailed, how beautiful it seemed, and I began to design based on the visual, without knowing that later they would get their own FW, facilitating things and making me fall in love with this style of design

# Article URL:

<https://9to5google.com/2018/04/26/what-is-material-design-2-examples-launch-io/>